



## N8Flash J-Series Installation Guide

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# J20VP Installation

## Introduction

To play videos, this player accepts video\_id or channel\_id.  
You may also use the combination of band\_id & video\_id=all.  
The jamroom\_url variable is also RQUIRED.  
Snippier codes are within the player itself.

**Note: The playlist that was loaded ORIGINALLY will be the playlist that is forwarded. ie the channel\_id or video\_id or band\_id=XX&video\_id=all that first loads when the user opens the page.**

## Installation

1. Drop the contents of the Jamroom folder into your **JAMROOM ROOT DIRECTORY**.

## Themes

1. Use the Jamroom Theme Template function to embed the **n8flash\_themes\_video.tpl** as explained in the example template. Refer to the Flashvar of this manual section to understand how to use the flashvar configuration for this player.

## Skins

1. Use the GET Method to call the **n8flash\_skins\_video.tpl** as explained in the SKINS\_EXAMPLE.tpl. Refer to the **Flashvar** section in this manual to understand the flashvar configuration for this player.

## Replacing Logo

1. Create a **png file** and name it logo.png. Make the file size **60x60**. Drop it in the **include/n8flash** folder.

**Note: This video player will check for channel\_id FIRST. If the channel\_id is not present it will then check for video\_id.**

## Flashvar

**jamroom\_url = "\${JAMROOM\_URL}";**

This is your Jamroom web address. This flashvar is REQUIRED for all functions.

**user\_id = "\${\_USER.user\_id}";**

This is the Jamroom user id. If the viewer is logged in, they will have a user id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**lang\_id = "\${BAND\_LANGUAGE\_ID}";**

This is the assigned default language id. This flashvar is NOT REQUIRED.

**userBandID = "\${\_USER.user\_band\_id}";**

This is the Jamroom user\_band id. If the viewer is logged in, they will have a band id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**channel\_id = "\${channel\_id}";**

This is the selected channel id to be started. This flashvar is REQUIRED to start with a channel.

**video\_id="\${video\_id}";**

This is the selected video id to be started. This flashvar is REQUIRED to start with a video. You may also use "all".

**video\_limit = "20";**

This flashvar sets the max number of videos to be loaded.

**autoplay = "true";**

For autoplay use "true" for non-autoplay use "false";

**remoteSwf = "n8\_j10vp.swf";**

This is the swf file that will be included in the snippet code. This allows the site administrator to choose a different video player for external use.

**remoteWidth = "600";**

The the width remoteSwf will be set to.

**remoteHeight = "430";**

The height at which the remoteSwf will be set.

## CREATING CUSTOM LANGUAGE ID FORM FIELD

1. Create a custom form field called **band\_language\_id**
2. Choose type select choice.
3. Once the form field is created, you must create a text file. In the text file, add the following;

- 0.
- 1
- 2
- 3

**Note: Add the point behind the zero or Jamroom will not show the zero.**

4. Save the text file and open `language/english.lang.php` and add the following lines.

```
$language['band_language_id'] = 'Player Default Language';  
$language['band_language_id_help'] = 'To select a default language use the  
following IDs<br />0 = English<br />1 = Francais<br />2 = Espanol<br />3 =  
Deustch';
```

## CREATING CUSTOM AUTOPLAY FORM FIELD

1. Create a profile custom form field called **band\_video\_autoplay**
2. Choose type "select choice".
3. Once the form field is created, you must create a **text file**. In the text file add the following; false true (**on separate lines**).
4. Save the text file and open `language/english.lang.php` and add the following lines.

```
$language['band__video_autoplay'] = 'Video Player Autoplay';  
$language['band__video_autoplay_help'] = 'Select true if you want your  
videos to start automatically';
```

5. Save the `language/english.lang.php` and upload it to your Jamroom Directory.

# J30AP Installation

## Introduction

To play songs, this player accepts `song_id` or `radio_id`.  
You may also use the combination of `band_id` & `song_id=all`.  
The `jamroom_url` variable is also REQUIRED.  
Snippier codes are within the player itself.

**Note: The playlist that was loaded ORIGINALLY will be the playlist that is forwarded. ie the `radio_id` or `song_id` or `band_id=XX&song_id=all` that first loads when the opens the page.**

## Installation

1. Drop the contents of the Jamroom folder into your JAMROOM ROOT DIRECTORY.

## Themes

1. Use the Jamroom Theme Template function to embed the **n8flash\_themes\_song.tpl** as explained in the example template. Refer to the Flashvar of this manual section to understand how to use the flashvar configuration for this player.

## Skins

1. Use the GET Method to call the **n8flash\_skins\_song.tpl** as explained in the SKINS\_EXAMPLE.tpl. Refer to the **Flashvar** section in this manual to understand the flashvar configuration for this player.

## Replacing Logo

1. Create a **png file** and name it **logo.png**. Make the file size **80x60**. Drop it in the **include/n8flash** folder.

**Note: This song player will check for `radio_id` FIRST. If the `radio_id` is not present it will then check for `song_id`.**

## Flashvar

**jamroom\_url = "{\$JAMROOM\_URL}";**

This is your Jamroom web address. This flashvar is REQUIRED for all functions.

**user\_id = "{\$\_USER.user\_id}";**

This is the Jamroom user id. If the viewer is logged in, they will have a user id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**lang\_id = "{\$BAND\_LANGUAGE\_ID}";**

This is the assigned default language id. This flashvar is NOT REQUIRED.

**userBandID = "{\$\_USER.user\_band\_id}";**

This is the Jamroom user\_band id. If the viewer is logged in, they will have a band id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**radio\_id = "{\$radio\_id}";**

This is the selected radio id to be started. This flashvar is REQUIRED to start in radio mode.

**song\_id="{\$song\_id}";**

This is the selected song id to be started. This flashvar is REQUIRED to start with a song. You may also use "all".

**song\_limit = "20";**

This flashvar sets the max number of songs to be loaded.

**autoplay ="true";**

For autoplay use "true" for non-autoplay use "false";

**remoteSwf = "n8\_j30ap.swf";**

This is the swf file that will be included in the snippet code. This allows the site administrator to choose a different song player for external use.

**remoteWidth = "540";**

The width of the remoteswf.

**remoteHeight= "270";**

The height for the remoteswf.

## CREATING CUSTOM LANGUAGE ID FORM FIELD

1. Create a custom form field called **band\_language\_id**
2. Choose type select choice.
3. Once the form field is created, you must create a text file. In the text file, add the following;

- 0.
- 1
- 2
- 3

**Note: Add the point behind the zero or Jamroom will not show the zero.**

4. Save the text file and open language/english.lang.php and add the following lines.

```
$language['band_language_id'] = 'Player Default Language';  
$language['band_language_id_help'] = 'To select a default language use the  
following IDs<br />0 = English<br />1 = Francais<br />2 = Espanol<br />3 =  
Deustch';
```

## CREATING CUSTOM AUTOPLAY FORM FIELD

1. Create a profile custom form field called **band\_song\_autoplay**
2. Choose type "select choice".
3. Once the form field is created, you must create a text file. In the text file add the following; false true
4. Save the text file and open language/english.lang.php and add the following lines.

```
$language['band__song_autoplay'] = 'Song Player Autoplay';  
$language['band__song_autoplay_help'] = 'Select true if you want your songs to  
start automatically';
```

5. Save the language/english.lang.php and upload it to your Jamroom Directory.

# J40PW Installation

## Introduction

The jamroom\_url variable is RQUIRED.  
Snippier codes are within the player itself.

## Installation

2. Drop the contents of the Jamroom folder into your JAMROOM ROOT DIRECTORY.

## Themes

2. Use the Jamroom Theme Template function to embed the **n8flash\_themes\_slide.tpl** as explained in the example template. Refer to the Flashvar of this manual section to understand how to use the flashvar configuration for this player.

## Skins

2. Use the GET Method to call the **n8flash\_skins\_slide.tpl** as explained in the SKINS\_EXAMPLE.tpl. Refer to the **Flashvar** section in this manual to understand the flashvar configuration for this player.

## Replacing Logo

2. Create a **png file** and name it **logo.png**. Make the file size **60x60**. Drop it in the **include/n8flash** folder.

## Flashvar

**jamroom\_url = "{\$JAMROOM\_URL}";**

This is your Jamroom web address. This flashvar is REQUIRED for all functions.

**user\_id = "{\$\_USER.user\_id}";**

This is the Jamroom user id. If the viewer is logged in, they will have a user id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**lang\_id = "{\$BAND\_LANGUAGE\_ID}";**

This is the assigned default language id. This flashvar is NOT REQUIRED.

**userBandID = "{\$\_USER.user\_band\_id}";**

This is the Jamroom user\_band id. If the viewer is logged in, they will have a band id assigned by Jamroom. This flashvar is REQUIRED for email functions.

**photo\_id={\$photo\_id}";**

This is the selected song id to be started. This flashvar is REQUIRED to start with a song. You may also use "all".

**song\_limit = "20";**

This flashvar sets the max number of songs to be loaded.

**autoplay = "true";**

For autoplay use "true" for non-autoplay use "false";

**remoteSwf = "n8\_j10vp.swf";**

This is the swf file that will be included in the snippet code. This allows the site administrator to choose a different song player for external use.

**remoteWidth = "600";**

The width of the remoteSwf.

**remoteHeight = "430";**

The height for the remoteSwf.

## CREATING CUSTOM LANGUAGE ID FORM FIELD

5. Create a custom form field called **band\_language\_id**
6. Choose type **select choice**.
7. Once the form field is created, you must create a **text file**. In the text file, add the following;

- 0.
- 1
- 2
- 3

**Note: Add the point behind the zero or Jamroom will not show the zero.**

8. Save the text file and open language/english.lang.php and add the following lines.

```
$language['band_language_id'] = 'Player Default Language';  
$language['band_language_id_help'] = 'To select a default language use the  
following IDs<br />0 = English<br />1 = Francais<br />2 = Espanol<br />3 =  
Deustch';
```

## **J31AP Installation**

Refer to the J30AP Installation instructions.

## **J32AP Installation**

Refer to the J30AP Installation instructions.